EYE & FACE PROTECTION UVE

Reference: Application Selection & Technical Information

	Lenses	Clear	Amber	SCT-Vermilion	50% Gray	SCT-Reflect 50	Espresso	Espresso Gold Mirror	Blue Mist	Light Gray	SCT-Gray	Standard Gray	Silver Mirror	Dark Gray	SCT-Low IR	Infra-dura® 2.0	Infra-dura® 3.0	Infra-dura® 5.0	SCT-Orange	SCT-Blue	SCT-Cobalt Blue	Didymium (Glass)	Polarized
Specifications	VLT (Visual Light Transmission)	92%	90%	55%	50%	50%	15%	15%	86%	35%	15%	15%	15%	10%	80%	35%	14%	2%	45%	57%	0.2%	48%	12%
	UV Absorption (>99.9% unless otherwise noted)	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	99.9%	80%	99.9%
	Most indoor applications	9							•														
	Low light applications in which contrast may be enhanced								•														
Applications	Reduce lens glare from fluorescent and halogen lights																						
	Outdoor applications where sunlight and glare cause eye strain and fatigue						<u></u>	<u></u>			<u></u>		٥										
	Indoor/outdoor applications	9																					
	Strong sunlight and glare						9)			(٠										
	Indoor applications where peripheral infrared radiation protection is required (under welding helmets, near welding sites)																						
	Work areas with high levels of yellow light using sodium vapor lighting																			•			
	Situations with high heat applications such as metal glare and glass blowing																				•		
	Torch welding, torch brazing and cutting																	•					
	Reduces eye fatigue by absorbing blue and green light (good for UV lamp exposure)																						